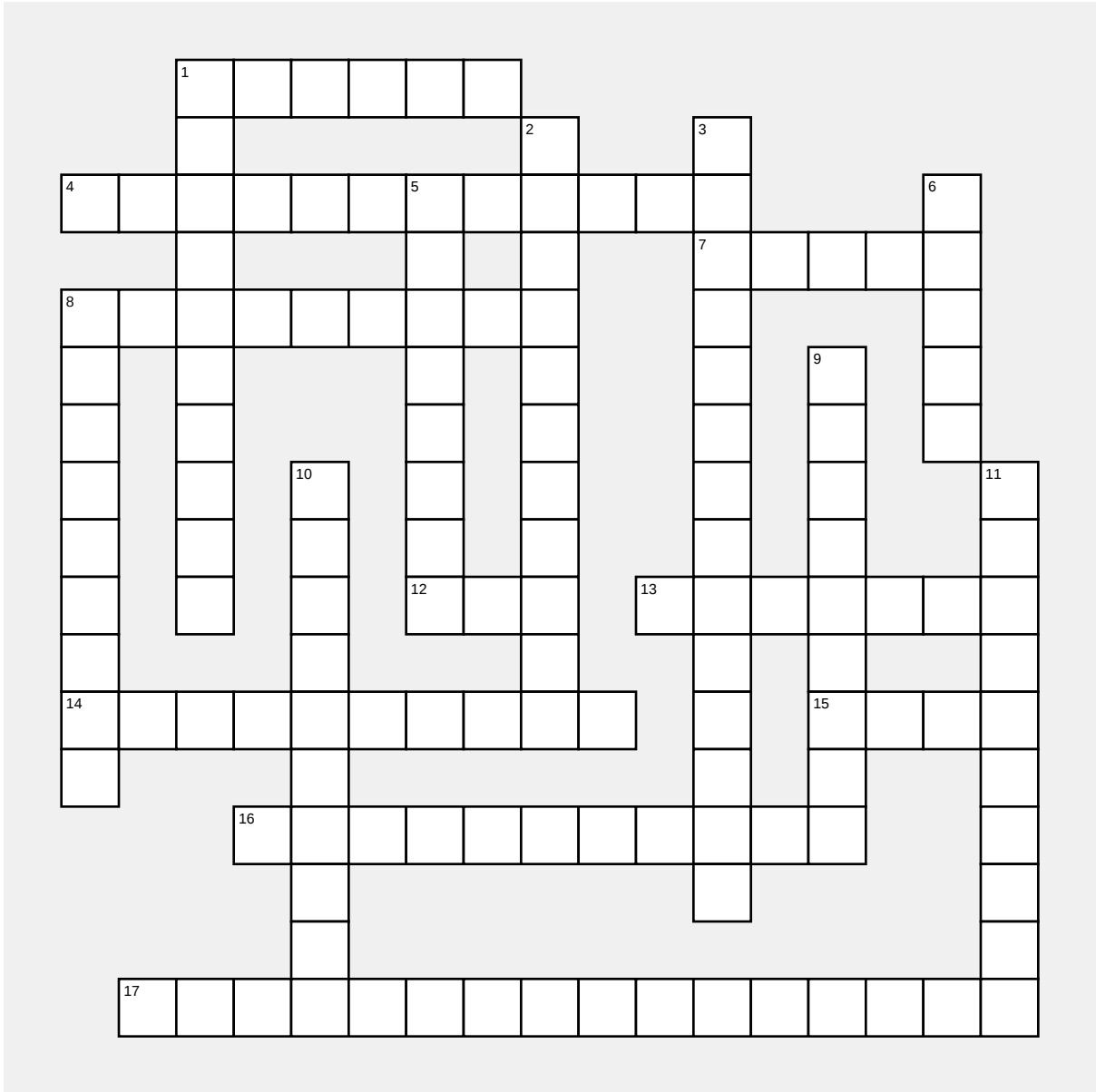


Puntos de partida 10th Edition (Unit 15)



Horizontal

- 1) CRIME
- 4) CONVERTIBLE
- 7) FIELD
- 8) HIGHWAY
- 12) RIVER
- 13) BATTERY
- 14) FARMER (MALE)
- 15) AIR
- 16) DOMESTICATED
- 17) ELECTRICAL ENERGY

Vertical

- 1) DEVELOPMENT
- 2) OZONE LAYER
- 3) NATURAL RESOURCE
- 5) OBEY
- 6) TO HONK
- 8) TO SAVE, CONSERVE
- 9) FAST, ACCELERATED
- 10) TO PARK
- 11) TO THE RIGHT

SOLUTION

